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# Shadowrun Sprawl Wilds



## Synopsis

Ten Thunders Box Set, containing one 32mm 'heroic' scale miniature made of high quality Plastic. Will require some preparation and assembly.

## Book Information

Paperback: 80 pages

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## Customer Reviews

Ten Thunders Box Set, containing one 32mm 'heroic' scale miniature made of high quality Plastic. Will require some preparation and assembly.

Perfect for starting off a Shadowrun 5th edition group. Having both sets of stats didn't bother me, I just highlighted the ones I was using. Each run has taken us one good gaming session. I really enjoy that the runs are about 80% story and 20% combat. This kept the game moving along and got players engaged as combat can be slow.

Useable, has quite a bit of story help/advice. Does NOT, in my opinion, have enough maps for important scenes. Also, has overlap between some of the stories in this module and the Splintered state module (some of the same contacts in both) that have caused a few issues so if you run them both be prepared to scramble a bit when your players just expect to call people who would short circuit an adventure. Not a deal breaker, glad I purchased.

A good collection of easy to run adventures. Well written and entertaining.

I was expecting maps of Cities, such as Seattle, instead of generic site maps. Otherwise good.

Didn't know this was going to be a 4th/5th edition. Stats for both, but obviously meant to be 4th edition. Thick enough (lots of pages), but I was thinking it was going to be 5th edition. So, should have come out prior to 5th as a 4th edition... but then it might not have sold well. I won't be using it. Be wary ordering through , though. I got mine in a soft envelope. If condition is key, you might look elsewhere.

Adventures and more adventures. A great adventure book. A great adventure book. complete The publisher did a great job in this book. recommend

This contains four Missions for Shadowrun. They were previously unavailable to the public as they were Convention Only and run by Catalyst Demo Team agents. This product is dual stated for 4th and 5th edition. These Missions are also approved for the current 5th Season of the living campaign, Shadowrun Missions. They can be run for Missions credit as private or public.

You live in any sprawl long enough, you'll find out that there's a lot more to it than businessmen and soykaf stalls. Any sprawl worth its mettle has its dark corners, its forgotten places, its spots that are just as wild and untamed as the deepest rainforest. Seattle, the prime metroplex in the world for shadowrunning, is filled with such places, and Sprawl Wilds gives shadowrunners a chance to tour them. From a fortress-like Barrens farm recovering from a mysterious attack to a dark secret hidden in a clinic, runners have a chance to see the sites most people never encounter, and uncover information that some people want to stay secret at any cost. They'll meet jaded smugglers, wary police officers, passionate activists, hardened criminals, wounded warriors, and at least one deranged killer. The questions are, will they survive long enough to collect a paycheck--and how much of the sprawl will be nothing more than dust when they're done with it? Sprawl Wilds is a collection of Shadowrun Missions developed for major summer gaming conventions. These adventures have been adapted for both Shadowrun, Twentieth Anniversary Edition and Shadowrun, Fifth Edition, and they provide hours of shadowrunning goodness for experienced street veterans and new shadowrunners alike. With complete game information, including NPC stats, these adventures are poised to plunge players into urban chaos!

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